

## **Ranch Riding**

This is a brief description of our Ranch Riding class. Ranch Riding is ridden individually. There are currently two patterns. The individual pattern truly shows how broke and responsive your horse is to your queues. (See attached for the current patterns).

The patterns will have you walk, trot and lope in both directions, stop and back. A ranch horse is expected to perform these functions at smooth working speeds. The judge is looking for smooth transitions between gaits, keeping the correct lead and maintaining the correct gait between markers.

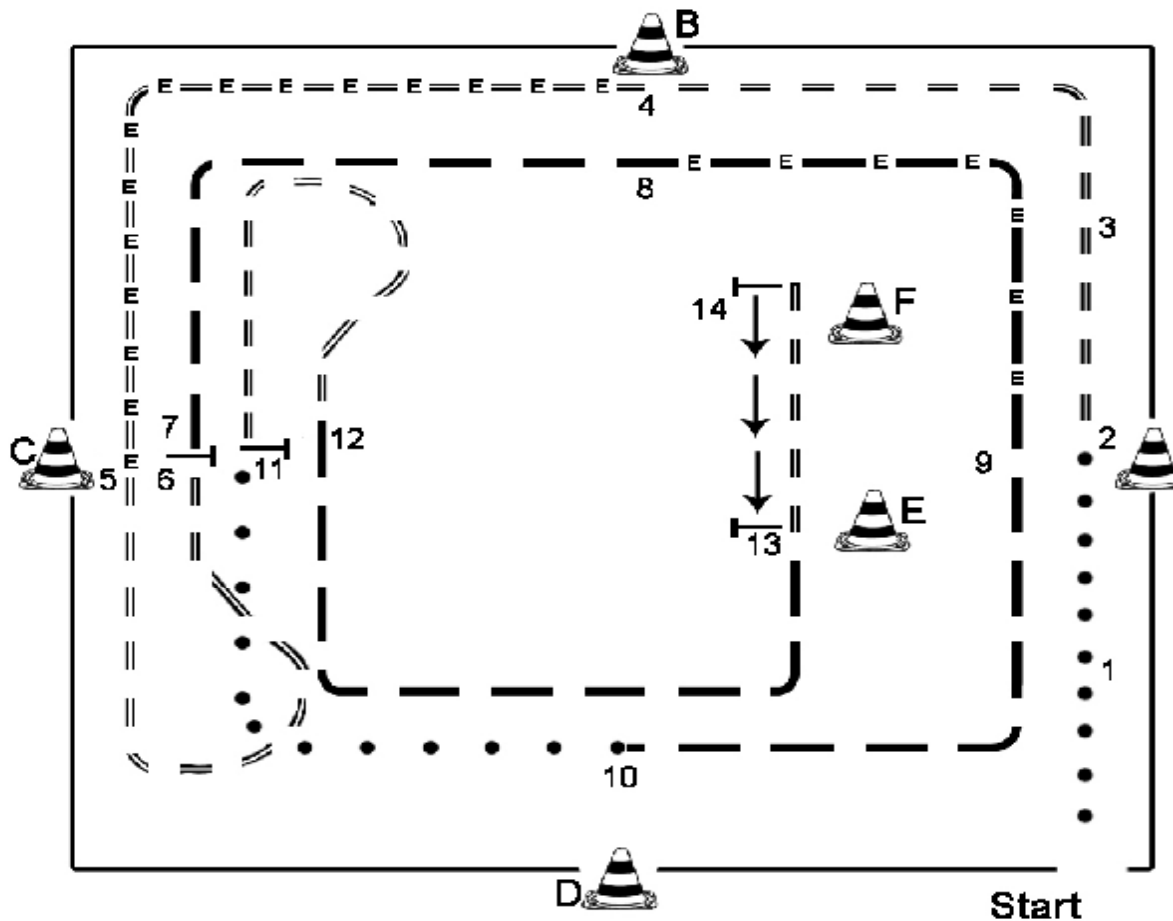
A rider must show his horse with only one hand on the reins, unless the horse is five years old or younger and is being shown in a snaffle bit or hackamore (bosal).

See the NVRHA's score sheets for all 5 classes for the scoring system. The pluses and minuses as well as major and minor penalties are clearly described. Also, for further information on this category, please refer to the current Handbook of Rules & Regulations or contact us for any clarification of this event [www.nvrha.org](http://www.nvrha.org).

The following are the current riding patterns.

## Ranch Riding Pattern #1

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| <ol style="list-style-type: none"> <li>1. Walk to Cone A</li> <li>2. At cone A, transition from walk to trot</li> <li>3. Trot to Cone B</li> <li>4. At Cone B, extend the trot</li> <li>5. At Cone C, return to regular trot and reverse</li> <li>6. Stop at Cone C, settle, and wait for judge's cue to continue</li> <li>7. Depart in right lead and lope to Cone B</li> <li>8. At Cone B, extend the lope continuing to Cone A</li> <li>9. At Cone A, transition to a regular lope</li> </ol> | <ol style="list-style-type: none"> <li>continuing to Cone D</li> <li>10. At Cone D, transition to a walk and continue to Cone C</li> <li>11. At Cone C, stop, settle, and wait for judge's cue to continue</li> <li>12. Trot and reverse at Cone C, Transition to a lope, left lead, and continue to Cone E</li> <li>13. At Cone E, transition to a trot and stop at Cone F</li> <li>14. After stop at Cone F, back and stop at Cone E</li> </ol> |
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## Ranch Riding Pattern #2

1. Start at Cone A, walk to Cone B.
2. At Cone B, transition to a trot and trot to Cone C.
3. At Cone C extend the trot and continue to Cone D.
4. At Cone D, transition to a regular trot, continue to Cone C and stop.
5. At Cone C stop, settle, and wait for Judge's cue to continue.
6. At Judge's cue, depart at a lope, right lead, and continue to Cone E.
7. At Cone E, extend the lope and continue to Cone D.
8. At Cone D, return to regular lope and continue to Cone G.
9. At Cone G, transition to walk and continue to Cone B.
10. At Cone B, stop, settle, and wait for Judge's cue to continue.
11. At Judge's cue, trot in a small clockwise circle.
12. At Cone B, transition to a lope, left lead, and continue to Cone E.
13. At Cone E, transition to a trot and trot to Cone H.
14. At Cone H, stop and back to Cone E.

